



ASCA® Obedience Judge's Worksheet: OPEN I

(for judge's use only; not to be distributed or shown to exhibitors)

JUMP HT. _____

DATE _____ CDX OR ODX _____ A OR B CLASS _____ DOG NO. _____

SHOW _____ BREED OR AUSSIE COLOR _____

Exercise	Non Qualifying (NQ)	Qualifying		Maximum Points	Points Lost	Net Score
		Substantial	Minor			
Heel Free & Figure Eight	Unmanageable <input type="checkbox"/> Unqualified heeling <input type="checkbox"/> Handler continually adapts pace to dog <input type="checkbox"/>	Heeling <input type="checkbox"/> No change of pace Fast <input type="checkbox"/> Slow <input type="checkbox"/> <input type="checkbox"/> Forging <input type="checkbox"/> Crowding Handler <input type="checkbox"/> Fig. 8 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Lagging <input type="checkbox"/> Sniffing <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Extra Command to Heel <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Heeling Wide <input type="checkbox"/> Turns <input type="checkbox"/> Abouts <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> No sits Poor Sits <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Handler Error <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	40			
Drop on Recall	Did not come on first command or signal <input type="checkbox"/> Anticipated command <input type="checkbox"/> Extra command or signal to stay <input type="checkbox"/> Moved from position <input type="checkbox"/> Sat out of reach <input type="checkbox"/> Fails to drop <input type="checkbox"/>	Stood or lay down <input type="checkbox"/> Slow response <input type="checkbox"/> Slow Drop <input type="checkbox"/> Touched handler <input type="checkbox"/> Poor Sit <input type="checkbox"/> No sit in front <input type="checkbox"/> Sat between feet <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Failure to come directly to handler <input type="checkbox"/> Failure to come at a brisk trot or gallop <input type="checkbox"/> Handler error <input type="checkbox"/>	30			
Retrieve on Flat	Fails to go out on first command or signal <input type="checkbox"/> Fails to retrieve <input type="checkbox"/> Anticipated command <input type="checkbox"/> Extra command or signal <input type="checkbox"/> Sat out of reach <input type="checkbox"/>	Slow: Going <input type="checkbox"/> Returning <input type="checkbox"/> Mouthing <input type="checkbox"/> Dropping <input type="checkbox"/> Doesn't go directly to dumbbell <input type="checkbox"/> No sit <input type="checkbox"/> Poor sit <input type="checkbox"/> Anticipated finish <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Touched handler <input type="checkbox"/> Handler error <input type="checkbox"/>	20			
Retrieve over High Jump	Fails to go out on first command or signal <input type="checkbox"/> Fails to retrieve <input type="checkbox"/> Anticipated command <input type="checkbox"/> Extra command or signal <input type="checkbox"/> Sat out of reach <input type="checkbox"/> Fails to jump going or returning <input type="checkbox"/> Climbs jump <input type="checkbox"/>	Slow: Going <input type="checkbox"/> Returning <input type="checkbox"/> Mouthing <input type="checkbox"/> Dropping <input type="checkbox"/> Doesn't go directly to dumbbell <input type="checkbox"/> Touches jump <input type="checkbox"/> Poor delivery <input type="checkbox"/> No sit <input type="checkbox"/> Poor sit <input type="checkbox"/> Anticipated finish <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Touched handler <input type="checkbox"/> Handler error <input type="checkbox"/> Pause, hesitation, or reluctance at jump <input type="checkbox"/>	30			
Broad Jump	Anticipated command <input type="checkbox"/> Extra command or signal <input type="checkbox"/> Sat out of reach <input type="checkbox"/> Fails to jump full distance <input type="checkbox"/>	Touches jump <input type="checkbox"/> Poor return <input type="checkbox"/> No sit in front <input type="checkbox"/> Poor sit <input type="checkbox"/> Anticipated finish <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Touched handler <input type="checkbox"/> Handler error <input type="checkbox"/> Pause, hesitation, or reluctance at jump <input type="checkbox"/>	20			
See the Open ODX Worksheet for scoring DOE 1 and DOE 2						
Command Disc. (Stand, Down, Sit) or DOE 1	Did not change position <input type="checkbox"/> Moves significantly from where left <input type="checkbox"/> Repeatedly whines or barks <input type="checkbox"/> Changes position without being asked before handler returns <input type="checkbox"/>	Changed position after handler returns to heel position <input type="checkbox"/> Minor move before handler returns <input type="checkbox"/> Minor whine or bark <input type="checkbox"/> Forced into position <input type="checkbox"/> Handler error <input type="checkbox"/>	30			
Stand, Stay, Get Leash or DOE 2	Did not remain in place <input type="checkbox"/> Moves significantly from where left <input type="checkbox"/> Repeatedly whines or barks <input type="checkbox"/> Sat or down before handler returns <input type="checkbox"/>	Sat or down after handler returns to heel position <input type="checkbox"/> Minor move before handler returns <input type="checkbox"/> Minor whine or bark <input type="checkbox"/> Handler error <input type="checkbox"/>	30			
MAXIMUM POINTS				200		
MISCELLANEOUS PENALTIES				→		
TOTAL NET SCORE					→	