

AUSTRALIAN SHEPHERD CLUB OF AMERICA

FARM TRIALS

FLPHASC 12/4/20 and 12/7/20

Course Director Laura Clayton, 850-933-3768, dlclayton14@gmail.com

Friday Judge: Andrea Hoffmann Monday Judge: Rachel Vest

Pre-Entries Open: 10/26/20, Pre-Entries Close: 11/23/20. Pre-entries must be mailed, not require signature.

Day of Show entries 7:45am if available.

Courses included in flyer and provided day of trial. Additional rules published in ASCA Stockdog rules.

Entry Fees: Pre-entry/Day of (if available) Entry forms available at www.asca.org

Cattle: 5 head Senepol \$60/\$70 Sheep: 5 head Katahdin cross \$50/\$60

Ducks: 5 head Khaki Campbell \$40/\$50 Mixed sheep and ducks \$50/\$60

Make checks payable to FLPASC. Mail to Laura Clayton, 9434 Hosford Hwy, Quincy FL 32351

You will be notified if you are on a waiting list. If you don't get your runs from the waiting list, please settle all entry fee refunds before you leave the grounds on Sunday or it will be considered a club donation.

Gate Opens 7:30am, **Handlers meeting** 8am

Order of classes: Cattle, Sheep, Ducks, Mixed (sheep and ducks)

Number of runs: 8 runs per class of stock. **Run order** drawn day of trial.

Allowed time is 15 minutes for ducks with 3 minute warning. 20 minutes for sheep, cattle and mixed with 10 minute and 3 minute warnings. No set out dog required. Ties broken with score on Gather. Bitches in heat will run in order.

Awards:

Qualifying and 1ST through 4th placement ribbons for all classes. Rosettes for HIT Open, HIT Advanced.

Trophies include but not limited to High Combined Crook donated by SunFire Kennel

All trials will be conducted under the rules and regulations of the ASCA Stockdog program. Disputes must be brought to the immediate attention of the course director and will in all cases follow the dispute regulations outlined in the ASCA Stockdog rulebook, pages 76-83.

Directions: 9434 Hosford Hwy, Quincy, FL 32351. From I-10 take exit #174 (Hwy 12) and turn North, go 2.2 miles and turn right onto Hwy 65 (Hosford Hwy). Go 1.2 miles to driveway on left, white house, green roof.

Veterinarian: Allied Veterinarians, 2324 Centerville Rd, Tallahassee FL, 32308 850-222-0123

Hotels: There are none at Exit 174 but many more than these. Check pet policies.

La Quinta Exit 199 Tallahassee 850-385- 7172, Howard Johnson Exit 192, Midway 850-574-8888

Microtel Exit 142 Marianna 850-526-5005, Quality Inn Exit 142, Marianna 850-526-5600

Self contained camping allowed at site outside the gate on grass. Arrange with course director before trial.

RV park - Whipoorwill Sportsman Lodge, Lake Talquin, 850-875-2605

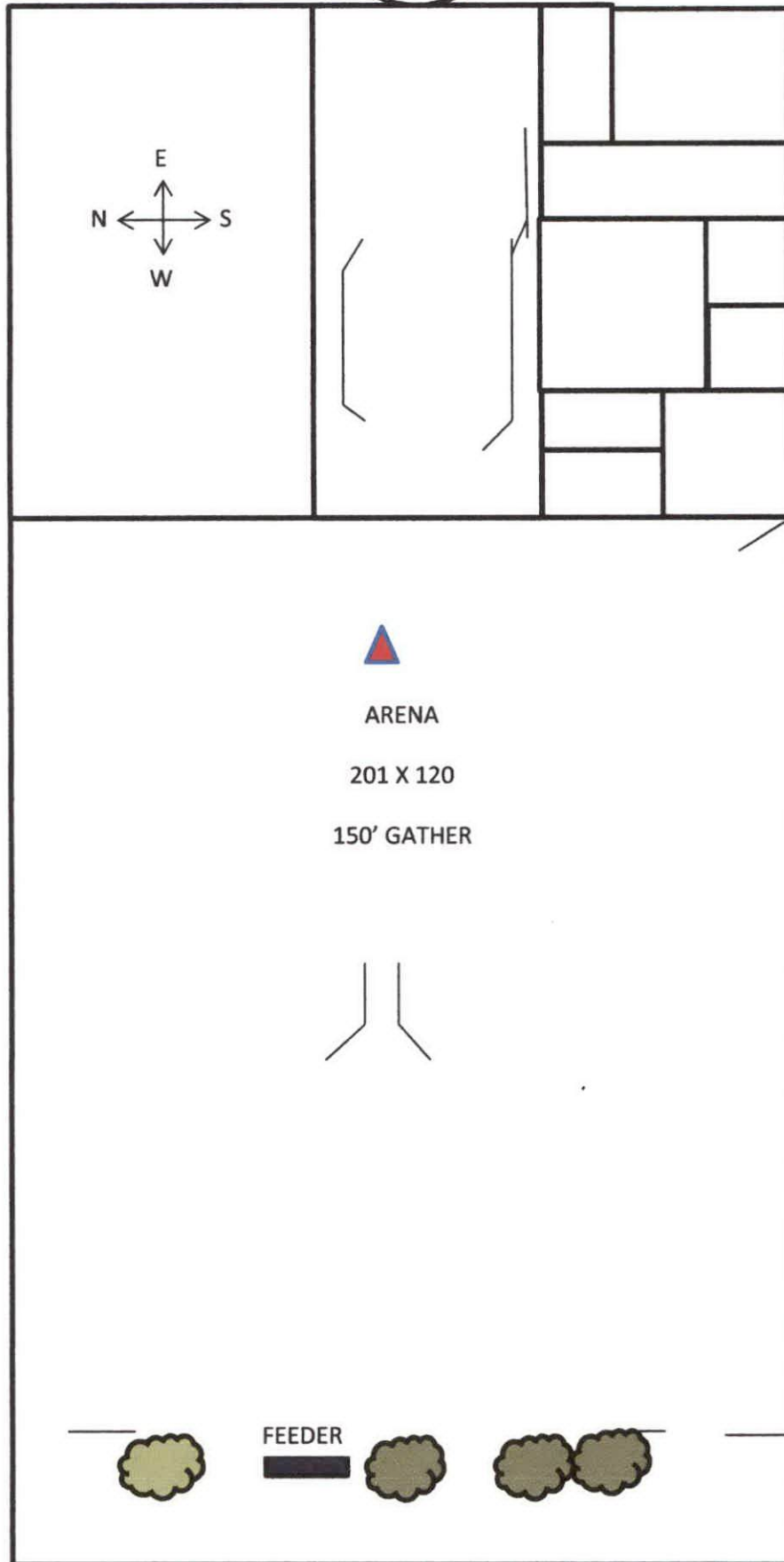
Due to Covid 19 precautions, please bring your own food and drinks, judges and residents only in house.

Please practice social distancing. Masks and hand sanitizer available. Refunds provided for contestants that develop symptoms prior to or during trial. Do not come if you are sick.

There is a Burger King about 4 miles away at I-10, other fast food 8-10 miles away in Quincy.

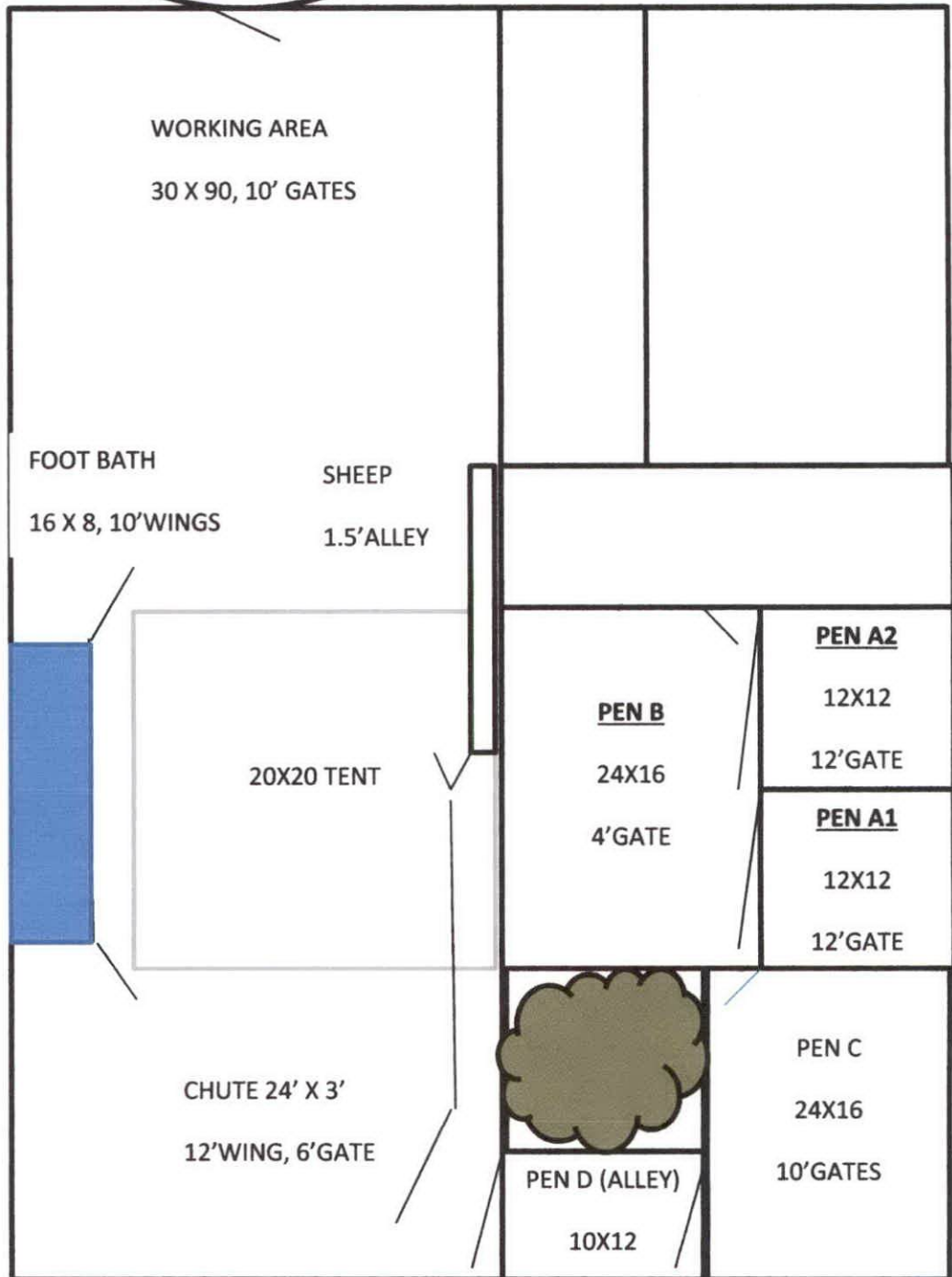
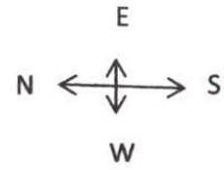
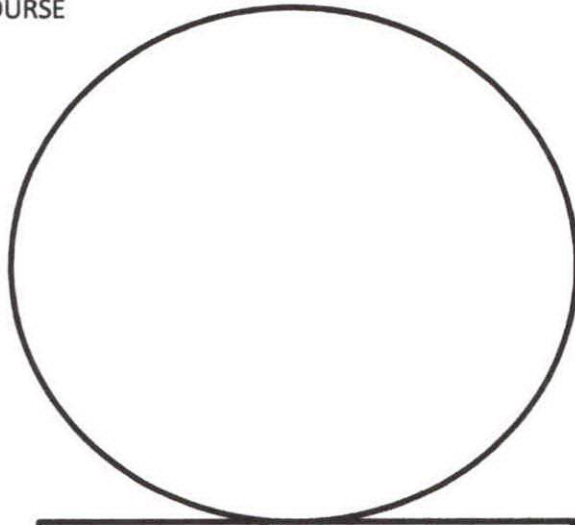
CATTLE AND SHEEP COURSE

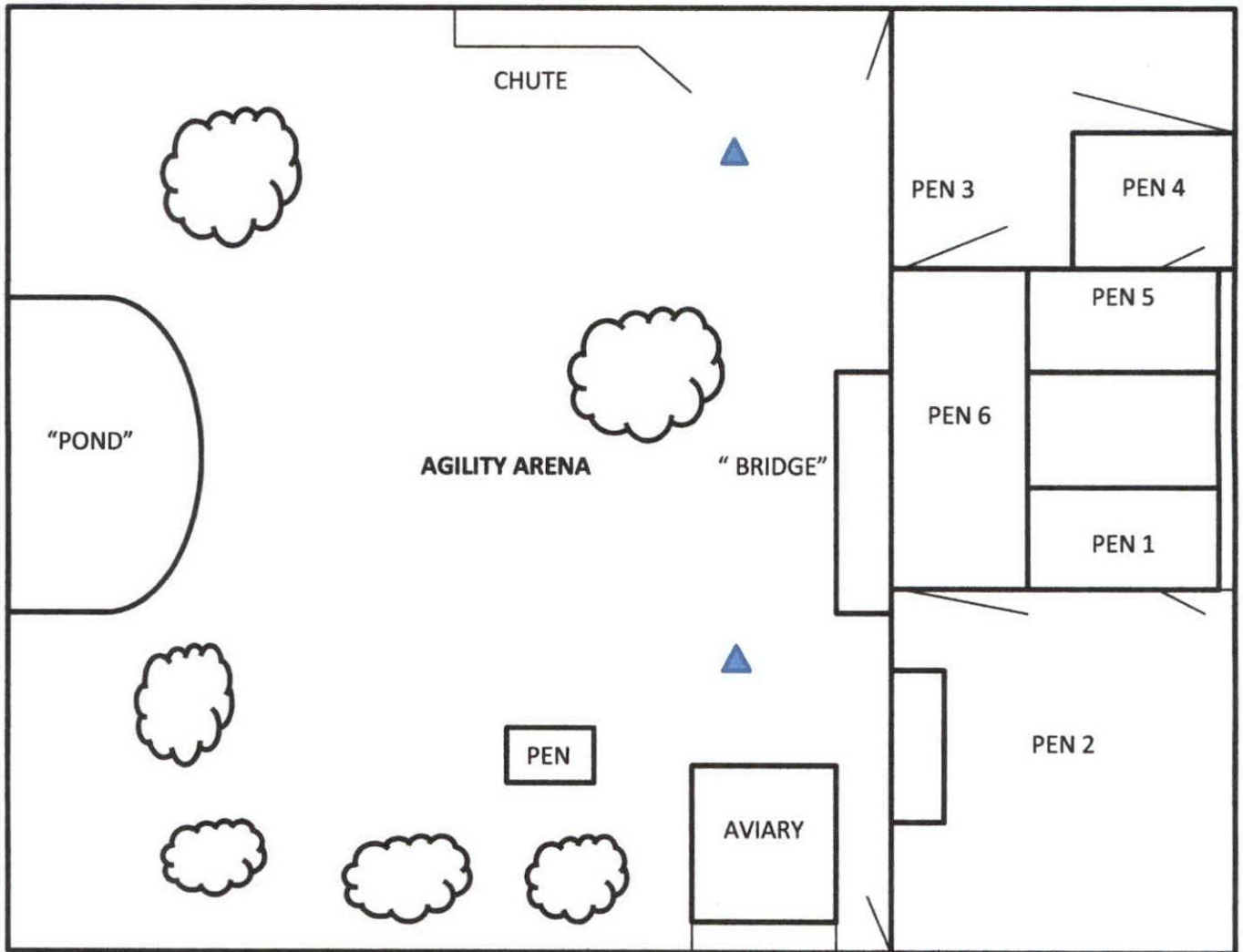
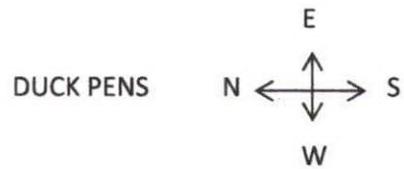
OVERVIEW



CATTLE AND SHEEP COURSE

CLOSEUP OF PENS





MEASUREMENTS: (L X W) DIAGRAM NOT TO SCALE

AGILITY ARENA 97 X 122

POND 16 X 12

CHUTE 8 X 1.5, 4 FOOT WING

BRIDGE 20 X 3.5

PEN 1 - 10 X 10, 3' GATE

PEN 2 - 70 X 20 MINUS THE 7 X 18 GARDEN PLOT, 4' GATE INTO ARENA

PEN 3 - 16 X 22 MINUS PEN 4, 4' GATE FROM ARENA

PEN 4 - 8 X 8, 8' GATE FROM PEN 3

PEN 5 - 10 X 10, 3' GATE FROM PEN 4

PEN 6 - 30 X 7, 7' GATE EACH END

CONE 15' FROM FENCE = 82' GATHER ▲

TREES ARE PRESENT BUT NO UNDERSTORY ☁

THERE ARE CHICKENS IN THE AVIARY

ENTRY #:

TIME:

AUSTRALIAN SHEPHERD CLUB OF AMERICA
DUCKS FARM TRIAL 1
QUINCY, FL FLPASC 12/4/20

OPEN _____

ADVANCED _____

CLOSE ALL GATES AS YOU ENTER AND EXIT PENS. THE LOADING END OF CHUTE STAYS OPEN. TIME ALLOWED 15 MINUTES

DEDUCTIONS POINTS EARNED

TASK 1 (PEN) 5 POINTS
TAKE DUCKS FROM PEN 1 INTO PEN 2

TASK 2 (BRIDGE) 20 POINTS
TAKE DUCKS FROM PEN 2 TO AGILITY ARENA. TAKE DUCKS OVER BRIDGE. **ADVANCED** HANDLERS MUST STAY BEHIND WEST END OF BRIDGE UNTIL DUCKS HAVE CROSSED. DOG MAY GO OVER OR BESIDE BRIDGE.

TASK 3 (CHUTE) 20 POINTS
TAKE DUCKS TO CHUTE. DOG HOLDS DUCKS IN CHUTE WHILE HANDLERS SPRAY DUCKS. OPEN FRONT GATE AND PUSH DUCKS OUT OF CHUTE. CLOSE GATE

TASK 4 (DRIVE) 20 POINTS
DRIVE DUCKS TO POND. **ADVANCED** HANDLERS MUST STAY BETWEEN CHUTE AND TREES. CALL DOG OFF AFTER ALL DUCKS ARE ON TARP POND.

TASK 5 (GATHER) 20 POINTS
SEND DOG TO GATHER DUCKS FROM SOUTH OF CONE PLACED 15' NORTH OF FENCE. **ADVANCED** HANDLERS MUST STAY BEHIND CONE, OPEN HANDLERS CAN MOVE HALF WAY TO STOCK. DUCKS SHOULD BE BROUGHT TO SOUTH SIDE OF ARENA PAST CONE AND TAKEN INTO PEN 3.

TASK 6 (PEN) 5 POINTS
MOVE DUCKS FROM PEN 3 INTO PEN 4

TASK 7 (SORT) 25 POINTS
SORT 3 MARKED DUCKS FROM PEN 4 INTO PEN 5. REUNITE DUCKS INTO PEN 4

TASK 8 (PEN) 5 POINTS
TAKE DUCKS FROM PEN 4 INTO PEN 3

TASK 9 (PENS) 10 POINTS
TAKE DUCKS FROM PEN 3, THROUGH PEN 6 TO PEN 2

EXHAUST INTO PEN 1

TOTAL POINTS = 130

70% TO QUALIFY – MINIMUM SCORE 91/130

DEDUCTIONS: SCORE:

TIE BREAKER: GATHER _____

COMMENTS: _____

Q _____ NQ _____

JUDGE'S SIGNATURE: _____

ENTRY #:

TIME:

AUSTRALIAN SHEPHERD CLUB OF AMERICA
DUCKS FARM TRIAL 2
QUINCY, FL FLPASC 12/7/20

OPEN _____

ADVANCED _____

CLOSE ALL GATES AS YOU ENTER AND EXIT PENS. THE LOADING END OF CHUTE STAYS OPEN.

TIME ALLOWED 15 MINUTES

DEDUCTIONS POINTS EARNED

TASK 1 (PEN) 5 POINTS
TAKE DUCKS FROM PEN 1 INTO PEN 2

TASK 2 (PENS) 10 POINTS
TAKE DUCKS FROM PEN 2 THROUGH PEN 6 INTO PEN 3

TASK 3 (PEN) 5 POINTS
TAKE DUCKS FROM PEN 3 INTO PEN 4

TASK 4 (SORT) 25 POINTS
SORT 3 MARKED DUCKS FROM PEN 4 INTO PEN 5. REUNITE DUCKS INTO PEN 4

TASK 5 (PEN) 5 POINTS
TAKE DUCKS FROM PEN 4 INTO PEN 3

TASK 6 (CHUTE) 20 POINTS
TAKE DUCKS FROM PEN 3 TO CHUTE. DOG HOLDS DUCKS IN CHUTE WHILE HANDLERS SPRAY DUCKS. OPEN FRONT GATE AND PUSH DUCKS OUT OF CHUTE. CLOSE GATE

TASK 7 (DRIVE) 20 POINTS
DRIVE DUCKS TO POND. ADVANCED HANDLERS MUST STAY BETWEEN CHUTE AND TREES. CALL DOG OFF AFTER ALL DUCKS ARE ON TARP POND.

TASK 8 (GATHER) 20 POINTS
SEND DOG TO GATHER DUCKS FROM SOUTH OF CONE PLACED 15' NORTH OF FENCE.
ADVANCED HANDLERS MUST STAY BEHIND CONE, OPEN HANDLERS CAN MOVE HALF WAY TO STOCK. DUCKS SHOULD BE BROUGHT TO SOUTH SIDE OF ARENA PAST CONE.

TASK 9 (BRIDGE) 20 POINTS
TAKE DUCKS OVER BRIDGE FROM EAST TO WEST. ADVANCED HANDLERS MUST STAY ON EAST SIDE OF BRIDGE UNTIL ALL DUCKS HAVE CROSSED. DOG MAY CROSS BRIDGE OR GO BESIDE IT. MOVE DUCKS INTO PEN 2

EXHAUST INTO PEN 1

TOTAL POINTS = 130

70% TO QUALIFY – MINIMUM SCORE 91/130

DEDUCTIONS: SCORE:

TIE BREAKER: GATHER _____

COMMENTS: _____

Q _____ NQ _____

JUDGE'S SIGNATURE: _____

ENTRY #:

TIME:

AUSTRALIAN SHEPHERD CLUB OF AMERICA

CATTLE FARM TRIAL 1

QUINCY, FL FLPHASC 12/4/20

OPEN _____

ADVANCED _____

PEN D IS SMALL AND USED AS ALLEY SO START WITH GATE BETWEEN PEN D AND WORKING AREA OPEN. TIME ALLOWED = 20 MINUTES

DEDUCTIONS POINTS EARNED

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TASK 1 (PEN) 5 POINTS

TAKE CATTLE FROM HOLDING PEN A1 OR A2, AS DIRECTED BY JUDGE, INTO PEN B

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TASK 2 (PEN) 5 POINTS

TAKE CATTLE FROM PEN B TO PEN C

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TASK 3 (FOOTBATH) 20 POINTS

TAKE CATTLE THROUGH PEN D INTO WORKING AREA AND HOLD IN EAST END. LEAVE GATE BETWEEN PENS C AND D OPEN. CLOSE GATE INTO WORKING AREA. OPEN BOTH ENDS OF FOOTBATH. TAKE CATTLE THROUGH FOOTBATH, HOLD ON WEST END AND CLOSE ENDS OF FOOTBATH. KEEP DOG OUT OF BATH.

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TASK 4 (CHUTE) 20 POINTS

OPEN WING OF CHUTE. MOVE CATTLE INTO CHUTE AND CHAIN WING BEHIND THEM. ADVANCED HANDLERS APPLY DEWORMER (WATER), OPEN HANDLERS INSPECT CATTLE. OPEN GATE AT HEAD OF CHUTE AND MOVE THE CATTLE INTO WORKING AREA

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TASK 5 (PENS) 10 POINTS

MOVE CATTLE THROUGH PEN D INTO PEN C, CLOSE PEN C GATES, THEN MOVE CATTLE INTO ARENA. CLOSE GATE.

<input type="text"/>	<input type="text"/>
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TASK 6 (DRIVE) 20 POINTS

DRIVE CATTLE DOWN TO FEEDER(20' FROM FENCE) AT OPPOSITE END OF ARENA. ADVANCED HANDLERS MAY NOT PASS ARENA CENTER LINE. CALL DOG OFF

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TASK 7 (GATHER) 20 POINTS

SEND DOG FROM BEHIND CONE (15' FROM EAST END OF ARENA) TO GATHER CATTLE BACK INTO PEN C. ADVANCED HANDLERS MUST STAY BEHIND CONE, OPEN HANDLERS CAN MOVE HALFWAY TO STOCK.

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TASK 8 (SORT) 25 POINTS

SORT 3 MARKED CATTLE FROM PEN C INTO PEN B. REUNITE CATTLE IN PEN C.

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TASK 9 (PEN) 5 POINTS

MOVE CATTLE INTO PEN B

EXHAUST INTO EMPTY PEN A

TOTAL POINTS = 130

70% TO QUALIFY – MINIMUM SCORE 91/130

DEDUCTIONS: SCORE:

<input type="text"/>	<input type="text"/>
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TIE BREAKER: GATHER _____

COMMENTS: _____

Q _____ NQ _____

AUSTRALIAN SHEPHERD CLUB OF AMERICA
CATTLE FARM TRIAL 2
 QUINCY, FL FLPHASC 12/7/20

ENTRY #: TIME:

OPEN _____ ADVANCED _____

PEN D IS SMALL AND USED AS ALLEY SO START WITH GATE BETWEEN PEN D AND WORKING AREA OPEN. TIME ALLOWED = 20 MINUTES

DEDUCTIONS POINTS EARNED

TASK 1 (PEN) 5 POINTS
 TAKE CATTLE FROM PEN A1 OR A2, AS DIRECTED BY JUDGE, TO PEN B

TASK 2 (PENS) 10 POINTS
 TAKE CATTLE FROM PEN B TO PEN C, CLOSE GATE. MOVE CATTLE TO ARENA. CLOSE GATE

TASK 3 (DRIVE) 20 POINTS
 DRIVE CATTLE DOWN TO FEEDER(20' FROM FENCE) AT OPPOSITE END OF ARENA. **ADVANCED** HANDLERS MAY NOT PASS CENTER LINE. CALL DOG OFF

TASK 4 (GATHER) 20 POINTS
 SEND DOG FROM BEHIND CONE (15' FROM EAST END OF ARENA) TO GATHER CATTLE BACK INTO PEN C. **ADVANCED** HANDLERS MUST STAY BEHIND CONE, OPEN HANDLERS CAN MOVE HALFWAY TO STOCK.

TASK 5 (PEN) 5 POINTS
 TAKE CATTLE FROM PEN C THROUGH PEN D TO WEST END OF WORKING AREA. LEAVE GATE FROM PEN C TO PEN D OPEN.

TASK 6 (CHUTE) 20 POINTS
 OPEN WING OF CHUTE. MOVE CATTLE INTO CHUTE AND CHAIN WING BEHIND THEM. **ADVANCED** HANDLERS APPLY DEWORMER (WATER), OPEN HANDLERS INSPECT CATTLE. OPEN GATE AT HEAD OF CHUTE AND MOVE THE CATTLE INTO EAST END OF WORKING AREA

TASK 7 (FOOTBATH) 20 POINTS
 OPEN BOTH ENDS OF FOOTBATH. TAKE CATTLE THROUGH FOOTBATH, THROUGH PEN D INTO PEN C. GATES TO PEN C CAN BE OPENED BEFORE OR AFTER FOOTBATH. KEEP DOG OUT OF BATH. CLOSE FOOTBATH AND GATE TO PEN C

TASK 8 (SORT) 25 POINTS
 SORT 3 MARKED HEAD INTO PEN B. REUNITE CATTLE IN PEN C.

TASK 9 (PEN) 5 POINTS
 MOVE CATTLE FROM PEN C TO PEN B

EXHAUST INTO THEIR PEN A

TOTAL POINTS = 130

70% TO QUALIFY – MINIMUM SCORE 91/130

DEDUCTIONS: SCORE:

TIE BREAKER: GATHER _____

COMMENTS: _____

Q _____ NQ _____

JUDGE'S SIGNATURE: _____

ENTRY #:

TIME:

AUSTRALIAN SHEPHERD CLUB OF AMERICA

SHEEP FARM TRIAL 1

QUINCY, FL FLPASC 12/4/20

OPEN _____

ADVANCED _____

PEN D IS SMALL AND USED AS ALLEY SO START WITH GATE BETWEEN PEN D AND WORKING AREA OPEN. TIME ALLOWED = 20 MINUTES

DEDUCTIONS POINTS EARNED

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TASK 1 (PEN) 5 POINTS

TAKE SHEEP FROM HOLDING PEN A1 OR A2, AS DIRECTED BY JUDGE, INTO PEN B

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TASK 2 (PEN) 5 POINTS

TAKE SHEEP FROM PEN B TO PEN C

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TASK 3 (FOOTBATH) 20 POINTS

TAKE SHEEP THROUGH PEN D INTO WORKING AREA AND HOLD IN EAST END. LEAVE GATE BETWEEN PENS C AND D OPEN. CLOSE GATE INTO WORKING AREA. OPEN BOTH ENDS OF FOOTBATH. TAKE SHEEP THROUGH FOOTBATH, HOLD ON WEST END AND CLOSE ENDS OF FOOTBATH. KEEP DOG OUT OF BATH.

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TASK 4 (CHUTE) 20 POINTS

OPEN WING OF CHUTE. MOVE SHEEP INTO CHUTE AND CHAIN WING BEHIND THEM. **ADVANCED** HANDLERS OPEN GUILLOTINE GATES, RUN SHEEP THROUGH NARROW CHUTE TO WORKING AREA, OPEN HANDLERS OPEN 6' GATE AT HEAD OF CHUTE AND MOVE THE SHEEP INTO WORKING AREA

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TASK 5 (PENS) 10 POINTS

MOVE SHEEP THROUGH PEN D INTO PEN C, CLOSE PEN C GATES, THEN MOVE SHEEP INTO ARENA. CLOSE GATE.

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TASK 6 (DRIVE) 20 POINTS

DRIVE SHEEP DOWN TO FEEDER(20' FROM FENCE) AT OPPOSITE END OF ARENA. **ADVANCED** HANDLERS MAY NOT PASS ARENA CENTER LINE. CALL DOG OFF

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TASK 7 (GATHER) 20 POINTS

SEND DOG FROM BEHIND CONE (15' FROM EAST END OF ARENA) TO GATHER SHEEP BACK INTO PEN C. **ADVANCED** HANDLERS MUST STAY BEHIND CONE, OPEN HANDLERS CAN MOVE HALFWAY TO STOCK.

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TASK 8 (SORT) 25 POINTS

SORT 3 MARKED SHEEP FROM PEN C INTO PEN B. REUNITE SHEEP IN PEN C.

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TASK 9 (PEN) 5 POINTS

MOVE SHEEP INTO PEN B

EXHAUST INTO EMPTY PEN A

TOTAL POINTS = 130

70% TO QUALIFY – MINIMUM SCORE 91/130

DEDUCTIONS: SCORE:

--	--

TIE BREAKER: GATHER _____

COMMENTS: _____

Q _____ NQ _____

AUSTRALIAN SHEPHERD CLUB OF AMERICA
SHEEP FARM TRIAL 2
 QUINCY, FL FLPHASC 12/7/20

ENTRY #: TIME:

OPEN _____ ADVANCED _____

PEN D IS SMALL AND USED AS ALLEY SO START WITH GATE BETWEEN PEN D AND WORKING AREA OPEN. TIME ALLOWED = 20 MINUTES

DEDUCTIONS POINTS EARNED

TASK 1 (PEN) 5 POINTS
 TAKE SHEEP FROM PEN A1 OR A2, AS DIRECTED BY JUDGE, TO PEN B

TASK 2 (PENS) 10 POINTS
 TAKE SHEEP FROM PEN B TO PEN C, CLOSE GATE. MOVE SHEEP TO ARENA. CLOSE GATE

TASK 3 (DRIVE) 20 POINTS
 DRIVE SHEEP DOWN TO FEEDER (20' FROM FENCE) AT OPPOSITE END OF ARENA. **ADVANCED** HANDLERS MAY NOT PASS CENTER LINE. CALL DOG OFF

TASK 4 (GATHER) 20 POINTS
 SEND DOG FROM BEHIND CONE (15' FROM EAST END OF ARENA) TO GATHER SHEEP BACK INTO PEN C. **ADVANCED** HANDLERS MUST STAY BEHIND CONE, OPEN HANDLERS CAN MOVE HALFWAY TO STOCK.

TASK 5 (PEN) 5 POINTS
 TAKE SHEEP FROM PEN C THROUGH PEN D TO WEST END OF WORKING AREA. LEAVE GATE FROM PEN C TO PEN D OPEN. CLOSE GATE FROM PEN D TO WORKING AREA.

TASK 6 (CHUTE) 20 POINTS
 OPEN WING OF CHUTE. MOVE SHEEP INTO CHUTE AND CHAIN WING BEHIND THEM. **ADVANCED** OPEN GUILLOTINE GATES AND RUN SHEEP THROUGH NARROW CHUTE INTO WORKING AREA. OPEN HANDLERS OPEN 6' GATE AT HEAD OF CHUTE AND MOVE THE SHEEP INTO EAST END OF WORKING AREA

TASK 7 (FOOTBATH) 20 POINTS
 OPEN BOTH ENDS OF FOOTBATH. TAKE SHEEP THROUGH FOOTBATH, THROUGH PEN D INTO PEN C. GATE TO PEN C CAN BE OPENED BEFORE OR AFTER FOOTBATH. KEEP DOG OUT OF BATH. CLOSE FOOTBATH GATES AND GATE TO PEN C

TASK 8 (SORT) 25 POINTS
 SORT 3 MARKED HEAD INTO PEN B. REUNITE SHEEP IN PEN C.

TASK 9 (PEN) 5 POINTS
 MOVE SHEEP INTO PEN B

EXHAUST INTO THEIR PEN A

TOTAL POINTS = 130

70% TO QUALIFY – MINIMUM SCORE 91/130

DEDUCTIONS: SCORE:

TIE BREAKER: GATHER _____

COMMENTS: _____

Q _____ NQ _____

JUDGE'S SIGNATURE: _____

ENTRY #

TIME

OPEN _____

ADVANCED _____

AUSTRALIAN SHEPHERD CLUB OF AMERICA
MIXED (SHEEP, DUCKS) FARM TRIAL 1
QUINCY, FL FLPHASC 12/4/20

START WITH GATE FROM PEN D INTO WORKING AREA OPEN. REAR OF DUCK CHUTE STAYS OPEN. TIME ALLOWED = 20 MINUTES

DEDUCTIONS POINTS EARNED

<input type="text"/>	<input type="text"/>
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TASK 1 (PEN) **5 POINTS**
TAKE DUCKS FROM PEN 1 INTO PEN 2

<input type="text"/>	<input type="text"/>
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TASK 2 (BRIDGE) **20 POINTS**
TAKE DUCKS FROM PEN 2 INTO ARENA AND OVER BRIDGE. **ADVANCED** HANDLERS MUST STAY ON WEST END OF BRIDGE UNTIL ALL DUCKS HAVE CROSSED.

<input type="text"/>	<input type="text"/>
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TASK 3 (CHUTE) **20 POINTS**
TAKE DUCKS INTO CHUTE AND DOG HOLDS THEM WHILE HANDLER COUNTS BEAKS. EXIT CHUTE AND TAKE DUCKS TO PEN 3

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TASK 4 (PEN) **5 POINTS**
TAKE DUCKS FROM PEN 3 INTO PEN 4

<input type="text"/>	<input type="text"/>
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TASK 5 (SORT) **25 POINTS**
SORT 3 MARKED DUCKS FROM PEN 4 INTO PEN 5. REUNITE DUCKS INTO PEN 5 **TIME STOPS**

<input type="text"/>	<input type="text"/>
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TASK 6 (PENS) **10 POINTS**
TIME STARTS WHEN SHEEP TAKEN FROM THEIR PEN A INTO PEN B. TAKE SHEEP INTO PEN C

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TASK 7 (DRIVE) **20 POINTS**
TAKE SHEEP FROM PEN C AND DRIVE TO FEEDER (20' FROM FENCE) AT OPPOSITE END OF ARENA. **ADVANCED** HANDLERS MAY NOT PASS CENTER LINE. CALL DOG OFF

<input type="text"/>	<input type="text"/>
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TASK 8 (GATHER) **20 POINTS**
SEND DOG FROM BEHIND CONE (15' FROM EAST END OF ARENA) TO GATHER SHEEP BACK INTO PEN C. **ADVANCED** HANDLERS MUST STAY BEHIND CONE, OPEN HANDLERS CAN MOVE HALFWAY TO STOCK.

<input type="text"/>	<input type="text"/>
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TASK 9 (PEN) **5 POINTS**
TAKE SHEEP FROM PEN C TO PEN B

EXHAUST INTO THEIR PEN A

TOTAL POINTS = 130

70% TO QUALIFY – MINIMUM SCORE 91/130

DEDUCTIONS: SCORE:

<input type="text"/>	<input type="text"/>
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TIE BREAKER: GATHER _____

COMMENTS: _____

Q _____ NQ _____

JUDGE'S SIGNATURE: _____

ENTRY #:

TIME:

AUSTRALIAN SHEPHERD CLUB OF AMERICA
MIXED (SHEEP, DUCKS) FARM TRIAL 2
QUINCY, FL FLPHASC 12/7/20

OPEN _____

ADVANCED _____

PEN D IS SMALL AND USED AS ALLEY SO START WITH GATE BETWEEN PEN D AND WORKING AREA OPEN. TIME ALLOWED 20 MINUTES

DEDUCTIONS POINTS EARNED

TASK 1 (PEN) 5 POINTS
TAKE DUCKS FROM PEN 1 INTO PEN 2

TASK 2 (DRIVE) 20 POINTS
TAKE DUCKS FROM PEN 2 TO AGILITY AREA. DRIVE DUCKS TO POND. **ADVANCED** HANDLERS MAY ONLY GO HALFWAY TO POND. CALL DOG OFF WHEN ALL DUCKS ON TARP POND.

TASK 3 (GATHER) 20 POINTS
SEND DOG FROM BEHIND CONE TO GATHER DUCKS BACK TO PEN 3. **ADVANCED** HANDLERS MUST STAY BEHIND CONE. OPEN HANDLERS MAY MOVE HALFWAY TO STOCK.

TASK 4 (PEN) 5 POINTS
MOVE DUCKS FROM PEN 3 TO PEN 4

TASK 5 (SORT) 25 POINTS
SORT 3 DUCKS INTO PEN 5. REUNITE ALL DUCKS INTO PEN 5 **TIME STOPS**

TASK 6 (PENS) 10 POINTS
TIME STARTS. TAKE SHEEP FROM THEIR PEN A TO PEN B TO PEN C

TASK 7 (CHUTE) 20 POINTS
TAKE SHEEP THROUGH PEN D TO WORKING AREA. OPEN WING OF CHUTE. MOVE SHEEP INTO CHUTE AND CHAIN WING BEHIND THEM. **ADVANCED** HANDLERS OPEN GUILLOTINE GATES AND RUN SHEEP THROUGH NARROW CHUTE TO WORKING AREA. OPEN HANDLERS RUN SHEEP THROUGH 6' GATE TO WORKING AREA.

TASK 8 (FOOTBATH) 20 POINTS
OPEN BOTH ENDS OF FOOTBATH. TAKE SHEEP THROUGH FOOTBATH, THROUGH PEN D INTO PEN C. GATES TO PEN C CAN BE OPENED BEFORE OR AFTER FOOTBATH. KEEP DOG OUT OF BATH. CLOSE FOOTBATH GATES AND GATE TO PEN C

TASK 9 (PEN) 5 POINTS
MOVE SHEEP FROM PEN C TO PEN B

EXHAUST INTO THEIR PEN A

TOTAL POINTS = 130

70% TO QUALIFY -- MINIMUM SCORE 91/130

DEDUCTIONS: SCORE:

TIE BREAKER: GATHER _____

COMMENTS: _____

Q _____ NQ _____

JUDGE'S SIGNATURE: _____