



FARM TRIAL PROGRAM SCORESHEET
 Australian Shepherd Club of America
OFFICIAL JUDGING SCORESHEET
PEN_NY ASC - July 13, 2024

ENTRY # _____
TIME _____
OPEN <input type="checkbox"/>
ADVANCED <input type="checkbox"/>

AUSSIE _____ OTHER BREED _____
 CATTLE _____ SHEEP/GOATS _____ DUCKS _____ MIXED _____

TASK	POSSIBLE SCORE	DEDUCTIONS	POINTS EARNED
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TAKE PEN 5 pts _____

Starts when the take pen gate is opened. Take all 5 ducks from take pen and settle them in the front of the pen. Task ends when ducks settle and team leaves the ducks.

GATHER ** 2nd Tie Breaker ** 20 pts _____

Starts when leaving the ducks after the take pen. Take dog to cone 75 ft. from pen. Open may leave dog and go half way to ducks. Advanced must send dog from their side. Once the dog is sent, all handlers may move anywhere. Dog will fetch/drive them to the back of the arena. Task ends when ducks are at the back of the arena.

HOLD 10 pts _____

Starts when leaving the ducks are at the back of the arena. Bring ducks to hula hoop and hold them. Open handlers must hold at least 3 ducks in the hoop. Advanced handlers must hold all five. The judge will call a hold. Task ends when judge calls hold.

PEN #2 5 pts _____

Starts when moving ducks from hoop to Pen 2. Move ducks from hoop to Pen 2 and close gate. Task ends when gate is closed.

PEN #3 5 pts _____

Starts when gate opened to Pen 3. Move ducks to Pen 3 and close gate. Task ends when Pen 3 gate is closed.

CHUTE 20 pts _____

Starts when Pen 3 gate opens. Move ducks from Pen 3 into 8 ft chute and visually inspect and spray for lice. Task ends when last duck clears the chute.

SORT ** 1st Tie Breaker ** 25 pts _____

Starts when last duck clears the chute. Take all 5 ducks to Sort Pen and sort 3 ducks into pen. Open handlers may sort either into the pen or out of the pen. Task ends when the sort is complete and gate shut.

PEN 4 5 pts _____

Starts when gate is open from Sort Pen. Move ducks from Sort Pen to Pen 4. Task ends when all ducks in Pen 4 and gate closed.

FOOTBATH 20 pts _____

Starts when gate to Pen 4 opens. Take ducks from Pen marked 4 and drive/fetch to Foot Bath. Ducks can enter/exit from either side. Open handlers can move anywhere. Advanced handlers must stay behind designated handler's line until all ducks go through the bath.

EXHAUST PEN 5 pts _____

Starts when last duck clears the foot bath. Move ducks from foot bath to exhaust pen and let them settle then repen them. Task ends when all ducks are re-penned and gate closed.

SCORE:	130 pts	Total Deducted	_____
		TOTAL EARNED	_____
		Q	_____ NQ _____

(70% to qualify: minimum score of 91 / 130)

TIE BREAKER: #1 Sort #2 Gather

COMMENTS: _____

JUDGE'S SIGNATURE: _____ DATE: _____

LOCATION: _____